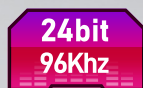
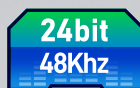




PRODUCT INFORMATION

S'space Pro



S·space Pro

——Enjoy a whole new level of spaciousness with the profound sound

S ' space Pro is a full scene sound, electricity, light and shadow integrated meta-control center designed and developed for the theme exhibition hall, fresh art exhibition, high-end boutique gallery, immersive reality show, interactive sitcom, etc. Excellent sound field processing makes the environment more atmospheric. S ' space Pro uses playeah ' s self-created " Playeah Soun3D " spatial sound composite rendering engine, with up to 64 channels of independent speaker output, to build a more detailed, natural and enveloping three-dimensional sound field. It can work together with set decoration, lighting effects, and video images to create an integrated environment of sound, electricity, light and shadow.

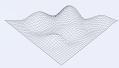
Integration of stage art, music and environment coordination

The fusion of sound, light and shadow is not simply following the changes of the drumbeat. The built-in "IMFA" and "RTBC" technologies of S'space Pro can intelligently analyze and extract music metadata, and coordinate lighting effect changes, dynamic video rhythms and other dynamic actions in real time, making light and shadow dynamic effects and electromechanical linkage more in line with music rhythm and theme emotion.

Multiple interactions, more immersive experience

Playeah independently develops the "UISIF" interactive interface enable S ' space Pro to build an organic connection with the audience ' s perception and actions of sight, hearing, smell, touch, body and movement. It make the theme environment and people can realize all-round mutual interaction, make the theme more touching, and let people be more immersed in the scene.

S ' space Pro provides exhibition and program designers with full-featured and unique creative tools, so that each well-designed exhibition, display and play can bring audiences a more super-sensory viewing experience and deeper emotional resonance!



FEATURES

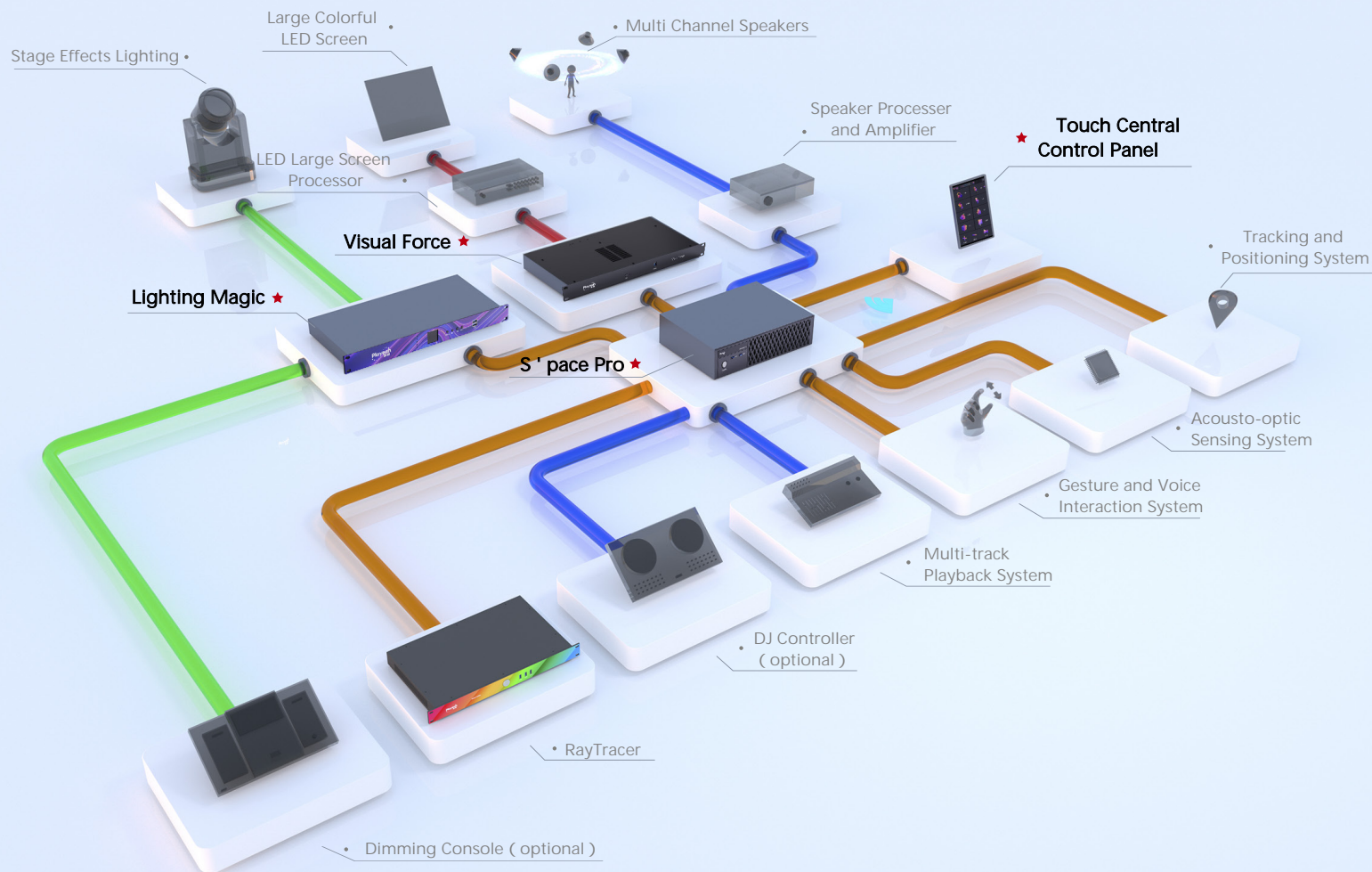
- Self-developed playeah spatial sound "PlayeahSoun3D" spatial sound field multi-algorithm composite rendering engine. It supports multiple hybrid rendering of stereo, surround and spatial sound algorithms such as Stereo, KNN and HOA to generate a more detailed, more natural and more enveloping three-dimensional spatial sound field.
- Up to 64 independent audio channel outputs, constructing a high-density three-dimensional sound field space of up to 64 independent speakers.
- Self-developed universal interactive system interface function "UISIF" can exchange data with various sensing and interactive systems to realize intercommunication. It can not only recognize actions, gestures, voices, spatial positions, etc but also sense light and darkness, color, temperature, and can monitor sound pressure, infrared, electromagnetic, vibration, and various sound, light, magnetoelectric signals. It can also be connected with a mouse, multi-touch screen, 3D game joystick, and remote sensing VR handle.
- The intelligent music composition analysis "IMFA" technology perceives and analyzes music, and extracts metadata information such as music paragraphs, strength, speed, and beat.
- Real-time rhythm control "RT-MC" technology, subverting the traditional mechanical "drum trigger" mode by using the music metadata output by "IMFA", the control metadata instructions are generated in real time to command and control the external devices.
- Support a variety of external device control protocols, such as OSC, RS485, RS232, MIDI, UDP, QLAB, to achieve flexible linkage control.
- Supports high-precision three-dimensional sensing beacons, and the real-time motion tracking accuracy can reach within 10cm.
- Control 32 sports sound sources in real time.
- Built-in YeeTone music cloud account, including massive 3D immersive sound music library
- Self-developed professional spatial sound music player, which can customize the music playlist.
- All Chinese operation interface.
- Automatically set speaker layout parameters in batches
- Built-in 48 channel input digital mixing console.
- Supports SMPTE Timecode Function (LTC, MTC)

Model : S' Space Pro	
Processing Core : Intel 64bit 8core CPU	Memory : 8GB RAM , 512GB SSD
Control Protoco : OSC,MIDI,RS485,RS232,Qlab,UDP	Control Channel Number : 4 x RS485, 4x RS232
AoLP standard : AES67National standard,GY/T322National standard	Sound Field Algorithms : VDAP, VBAP, KNN, HOA
Real-time Dynamic Sound Source : 32	Automatic Tracking Beacons : 32 groups
Built-in Mixing Console : 16 mono inputs ; 16 stereo inputs ; 16 outputs	Tuning output control : Independent Bass Control
Frequency Response : 20Hz-20kHz	Harmonic Alstortion : 0.003%@1kHz
Timer Precision : ±0.1ppm	Signal to Niose Ratio : 102dB
Sample Rate : 48/96kHz	Processing Accuracy : Float : 64bit
Dynamic Range : 96dB	Quantization Accuracy 24bit
Music Format : WAV,MP3	Network Audio Output :64ch@Dante
Network Audio Input :48ch@Dante	Dante Interface : 2 x RJ45
Network Interface : 1 x RJ45, 1Gbps	USB : 4 x USB3.0
Video Interface : 1 x HDMI	Power Supply : AC 220V, Redundant backup dual power
Size : 430mm×385mm×90mm	Weight : 7.6Kg

Supports SMPTE Timecode Function (LTC, MTC)

S-space Pro

S · space Pro -- Enjoy a whole new level of spaciousness with the profound sound



Application Connection Diagram

Control Signal Video Signal 512 Signal Audio signal Wireless Signal



APPLICATION SCENARIOS

Playeah Soundscape

Achieving a immersive experience,with the aim to bring new concepts and design perspectives to application scenarios such as themed exhibition halls, fresh art exhibitions, high-end boutique galleries, immersive reality shows, and interactive sitcoms.

